PATENT APPLICATION FEE DETERMINATION RECORD

Effective November 10, 1998

Application or Docket Number CPA

OR

OR

OR

OTHER THAN

SMALL ENTITY

FEE

760.00

18

238 00

RATE

X\$18= OR

X78=

+260= OR

TOTAL

SMALL ENTITY

FFF

380.00

TYPE .

RATE

X\$ 9=

X39=

+130=

TOTAL

CLAIMS AS FILED - PART I

	(Column 1)	(Column 2)		
FOR	NUMBER FILED	NUMBER EXTRA		
BASIC FEE				
TOTAL CLAIMS	/ 5 minus 20=	*		
INDEPENDENT CLAIMS	✓ minus 3 =	* /		
MULTIPLE DEPENDENT CLAIM PRESENT				

If the difference in column 1 is less than zero, enter "0" in column 2

CLAIMS AS AMENDED - PART II

		(Column 1)		(Column 2)	(Column
		CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
	Total	*	Minus	**	=
	Independent	*	Minus	***	=
:	FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM				

(Column 1) (Column 2) (Column 3) CLAIMS HIGHEST REMAINING NUMBER PRESENT **AMENDMENT** AFTER PREVIOUSLY **EXTRA** AMENDMENT PAID FOR Total Minus Independent Minus FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

OR OTHER THAN

SMALL	ENIIIY			
RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
X\$ 9=		OR	X\$18=	
X39=		OR	X78=	
+130=		OR	+260=	
ADDIT. FEE OR ADDIT. FEE				

RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
X\$ 9=		OR	X\$18=	
X39=		OR	X78=	
+130=		OR	+260=	
TOTAL		OR	TOTAL	

		(Column 1)			(Column 3)
) INCINC		CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
AMENDM	Total	*	Minus	**	-
	Independent	*	Minus	***	=
τ	FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM				

* If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

RATE-	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
X\$ 9=		OR	X\$18=	
X39=		OR	X78=	
+130=		OR	+260=	
TOTAL DDIT. FEE		OR	TOTAL ADDIT, FEE	